

# A brand new Evite invites subscribers

Illustration: Annelise Capossela/Axios

Digital invitation giant Evite has found success switching from a largely ad-based model to one that is a premium [subscription](#), CEO David Yeom tells Axios.

**Why it matters:** While [advertising has historically been](#) the main source of revenue for companies like Evite, increasingly subscriptions are a more stable business model.

**The intrigue:** Due to its growth, an IPO is now a realistic option in three to five years, Yeom says.

- The Glendale, Calif.-based privately held company celebrated 25 years since sending its first electronic

invite in August 1998.

**How it works:** Evite's premium offering lets users send out a "premium invite" for an extra, one-time fee, or users can sign up for premium packages, at price points that range from \$17.99 to \$99.99.

- Annual subscriptions cost \$249.99.

**Catch up fast:** Yeom, alongside online coupon business Honey co-founder George Ruan, [bought Evite in 2020](#) for an undisclosed sum from media conglomerate GCI Liberty, which was subsequently [acquired by Liberty Broadband](#).

**What's happening:** Yeom says 1 in 5 users now elect to send premium invitations, which account for two-thirds of revenue, the CEO says.

- That's in part due to brand partnerships with the likes of Disney, Marvel, "Star Wars," "Sesame Street," and Minecraft, among others, Yeom says.
- Commerce or gift affiliate marketing, which replaced [banner ads](#), make up most of the remainder of sales, he notes.
- At one point, banner ads made up 90% of revenue and required a large sales team, but now ad revenues are less than 10%, he adds.

**By the numbers:** Evite is on track to more than double

revenue this year versus last, Yeom says.

- He declined to disclose current figures. The company was generating \$25 million in revenue ([per an SEC filing](#)) in 2019, the year before it was sold.
- Profits at Evite, which has SaaS-like margins, over the last 12 months are greater than what Evite generated in its first 10 years total, Yeom says.
- The company is sending out more than 500,000 digital invitations to unique users per day, with a 75% acceptance rate among invitees, he says.
- Evite also has more than 100 million users in the U.S., Yeom says.

**Of note:** The number of Evites sent on an annualized basis, extrapolated from the company's average daily volume, would about match [what it was sending out back in 2008](#).

- It's a level of activity not seen in over a decade, the CEO says.

**What's next:** Evite aims to be a \$1 billion business as it goes global, launches a digital greeting card business to supplement its digital invite business, and adds gift cards to its offerings by partnering with Blackhawk Network, Yeom says.

- M&A is also a possibility, with interesting assets up for

sale that could add to its digital invite business, such as photo- and video-sharing startups, Yeom says

- Evite taking on a strategic partner is also a possibility, he says.

**What they're saying:** "People's desire to want to get together and celebrate is back. It is back with vengeance," Yeom says.

**Flashback:** After being founded in 1998 by Al Lieb and Selina Tobaccowala, Evite was acquired by IAC/InterActiveCorp in 2001.

- Liberty Media then [gained control of Evite](#) along with Gifts.com (in addition to receiving \$220 million in cash) from IAC in 2010. In return, Liberty handed over its equity stake in IAC.
- In 2017, Liberty [gained control of General Communication](#), or GCI, by gifting it Evite and other more valuable assets, culminating in the creation of GCI Liberty.
- "There aren't that many digital companies that have had our longevity," Yeom says.

**State of play:** Evite competitors include Punchbowl and Paperless Post, the latter of which [worked to recover its revenue](#) after a pandemic hit its topline.